

CLEAN CODE BY CONVENTION?!

AN EXPERIENCE REPORT BY THE
EXAMPLE OF ANDROID LINT.



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AGENDA

- Introduction
- Android Lint
- Clean Code
by Convention?

INTRODUCTION

- Motivation
- Clean Code
- Android Lint

OUR MOTIVATION

CODE QUALITY FLAWS DUE TO

- heterogenous team
- working distributed over Europe
- extreme agility
- framework limits
- huge code base

OUR MOTIVATION

HOW TO MAKE THE CODE CLEAN(ER)?

- harmonize the understanding
 - ➔ common conventions
- provide automated support
 - ➔ Static Code Analysis

CLEAN CODE

- no unique definition
- "School of Thought"

CLEAN CODE

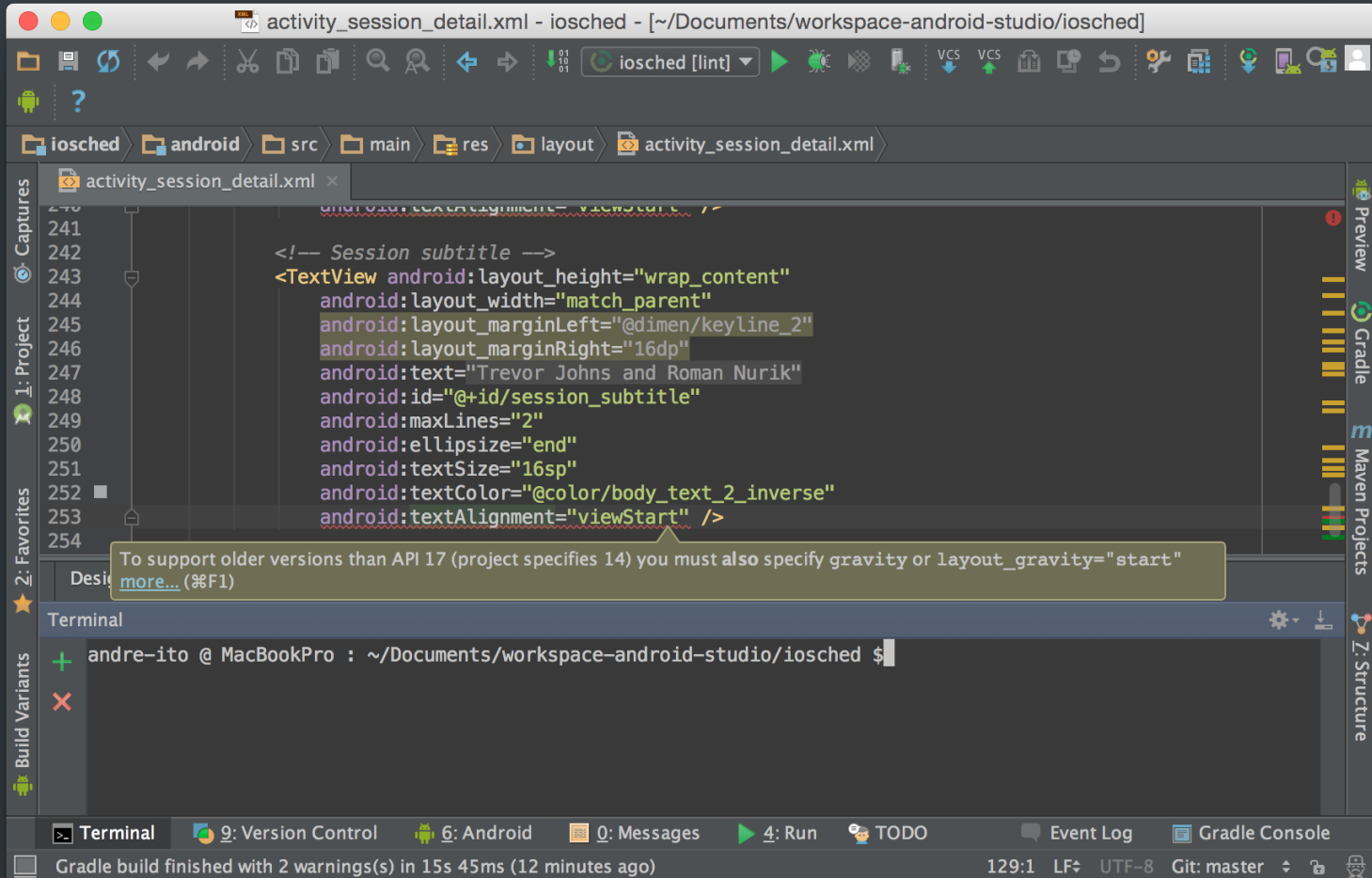
[...] Clean code always looks like it was written by someone who cares. [...]

Michael Feathers

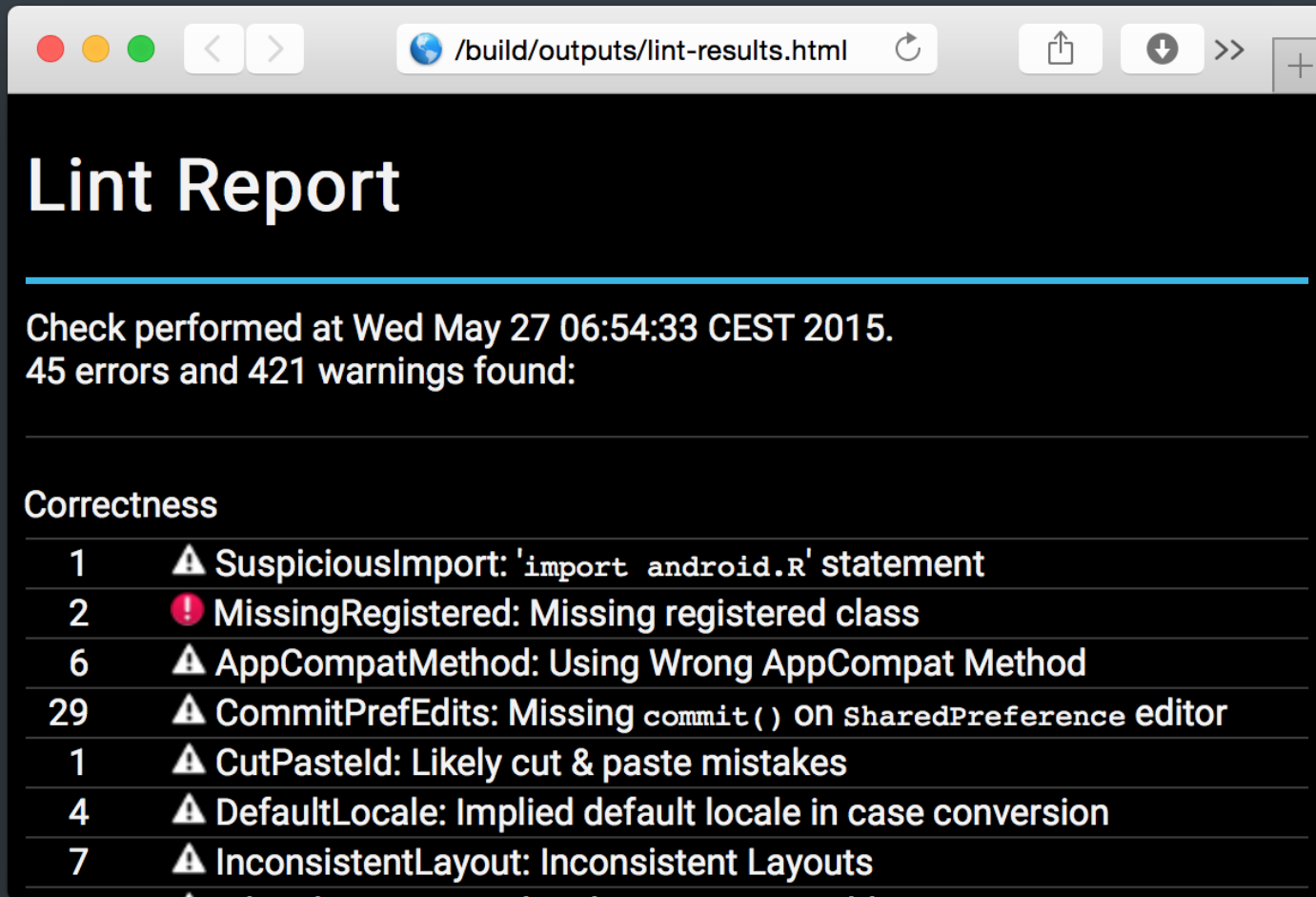
ANDROID LINT

- tool for command-line and IDE
- scans all kind of development artifacts
- reports potential bugs, bad coding habits, broken conventions, ...
- features more than 200 built-in checks (October 2015)

EXAMPLE



EXAMPLE



Lint Report

Check performed at Wed May 27 06:54:33 CEST 2015.
45 errors and 421 warnings found:

Correctness

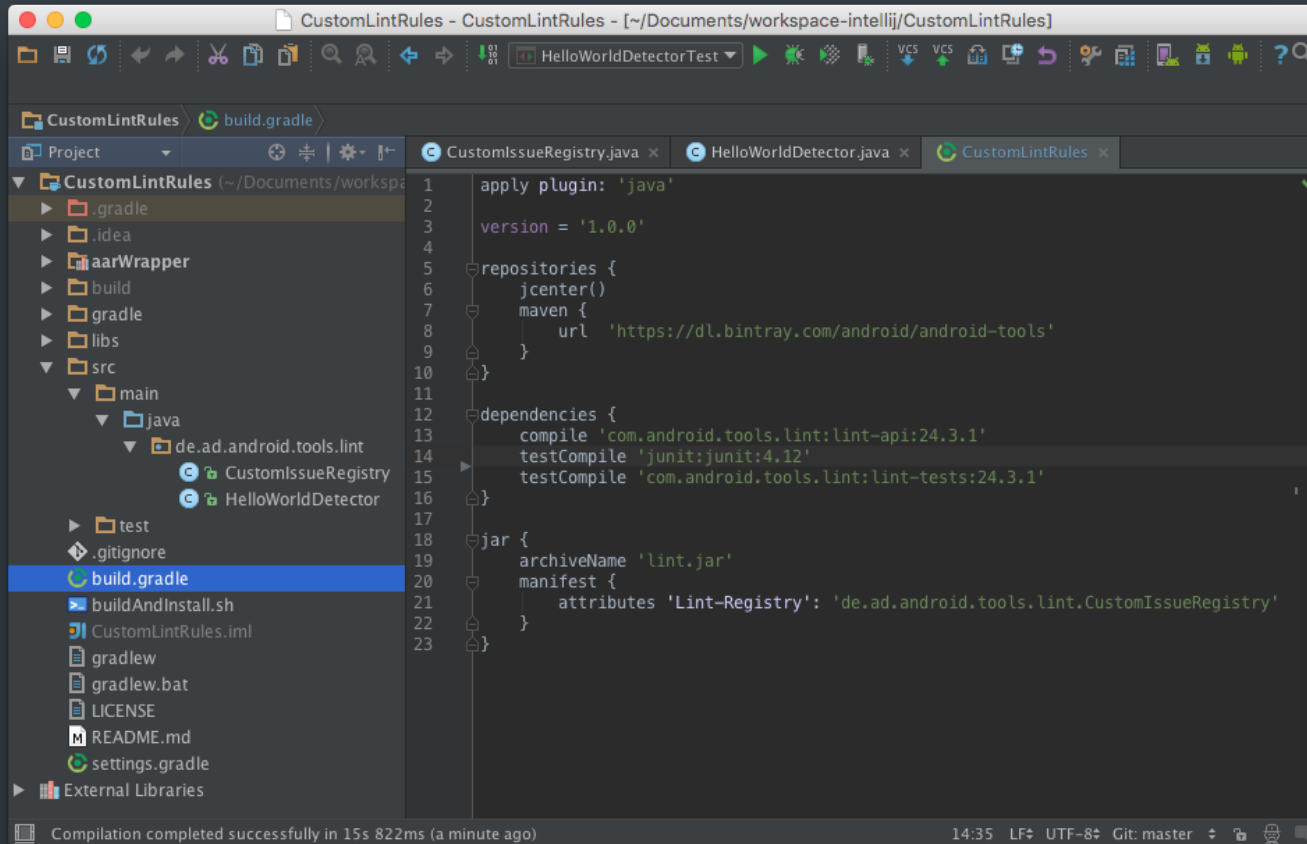
1	⚠ SuspiciousImport: 'import android.R' statement
2	❗ MissingRegistered: Missing registered class
6	⚠ AppCompatActivity: Using Wrong AppCompatActivity Method
29	⚠ CommitPrefEdits: Missing <code>commit()</code> ON <code>SharedPreferences</code> editor
1	⚠ CutPasteId: Likely cut & paste mistakes
4	⚠ DefaultLocale: Implied default locale in case conversion
7	⚠ InconsistentLayout: Inconsistent Layouts

ANDROID LINT

- Creation + Verification
- Operation + Continuous Integration
- Real world examples

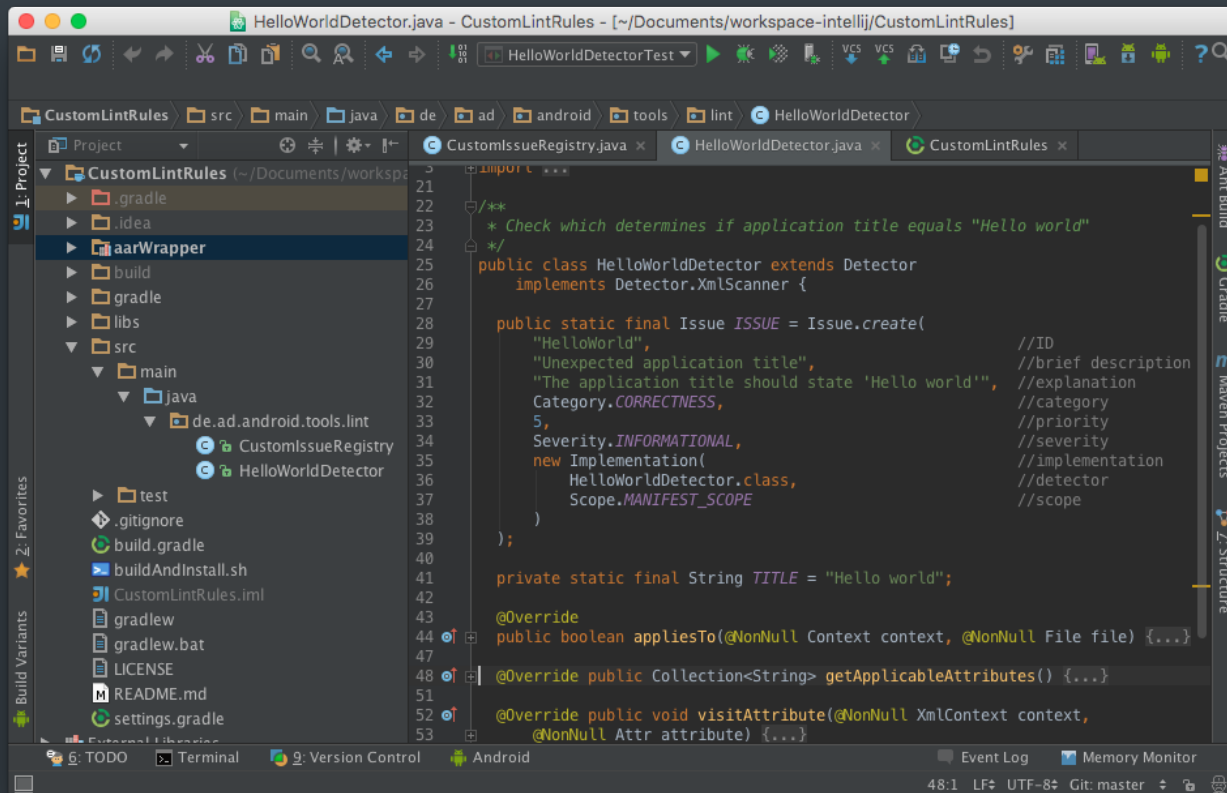
CREATION

<https://github.com/a11n/CustomLintRules>



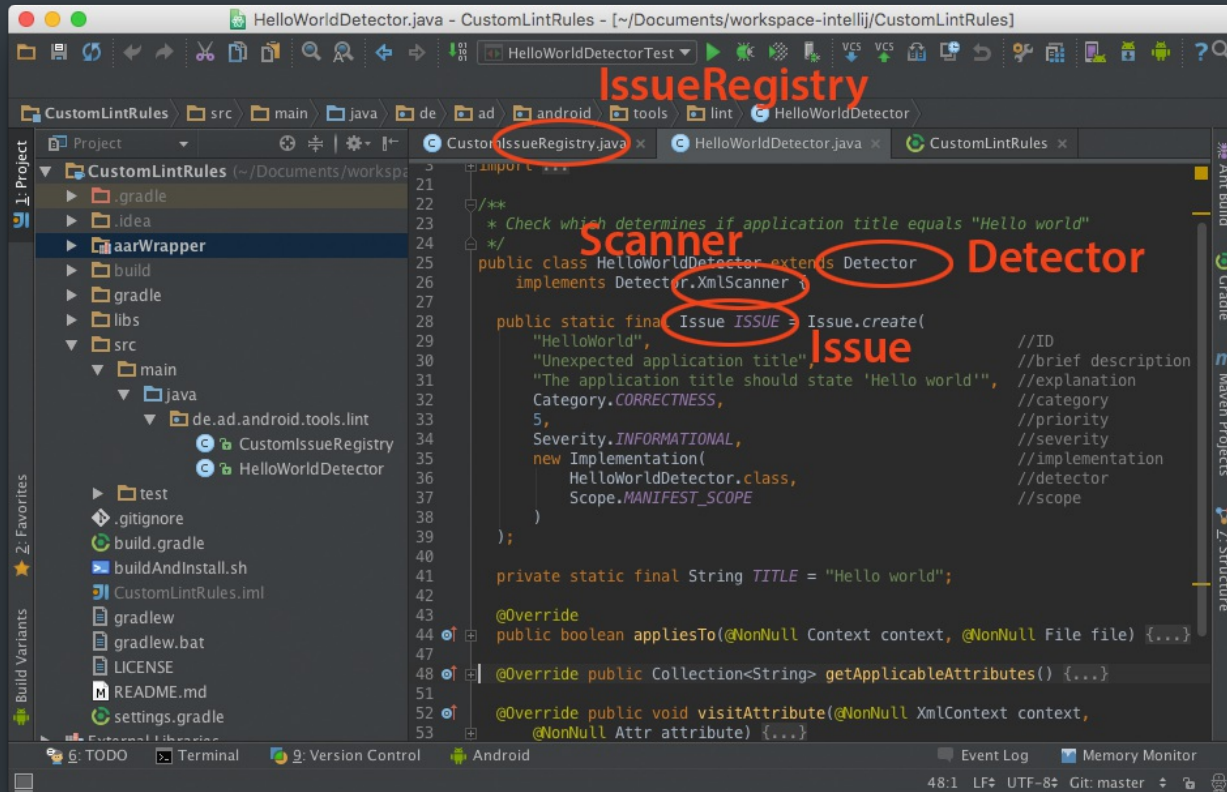
CREATION

CORE PRINCIPLES



CREATION

CORE PRINCIPLES



CREATION

CORE PRINCIPLES OF THE LINT API

- Issue
- Detector
- Scanner
- IssueRegistry

Reference guide:

[*https://github.com/a11n/android-lint*](https://github.com/a11n/android-lint)

VERIFICATION

TEST

```
public class HelloWorldDetectorTest extends LintDetectorTest {  
    //Specify the detector under test  
    @Override protected Detector getDetector() { ... }  
  
    //Specify the issues to report  
    @Override protected List<Issue> getIssues() { ... }  
  
    //Perform test  
    public void test() throws Exception {  
        //assert that linting a given set of files  
        //returns the expected output  
        assertEquals(EXPECTED_OUTPUT, lintFiles(FILE));  
    }  
}
```

VERIFICATION

ASSERT

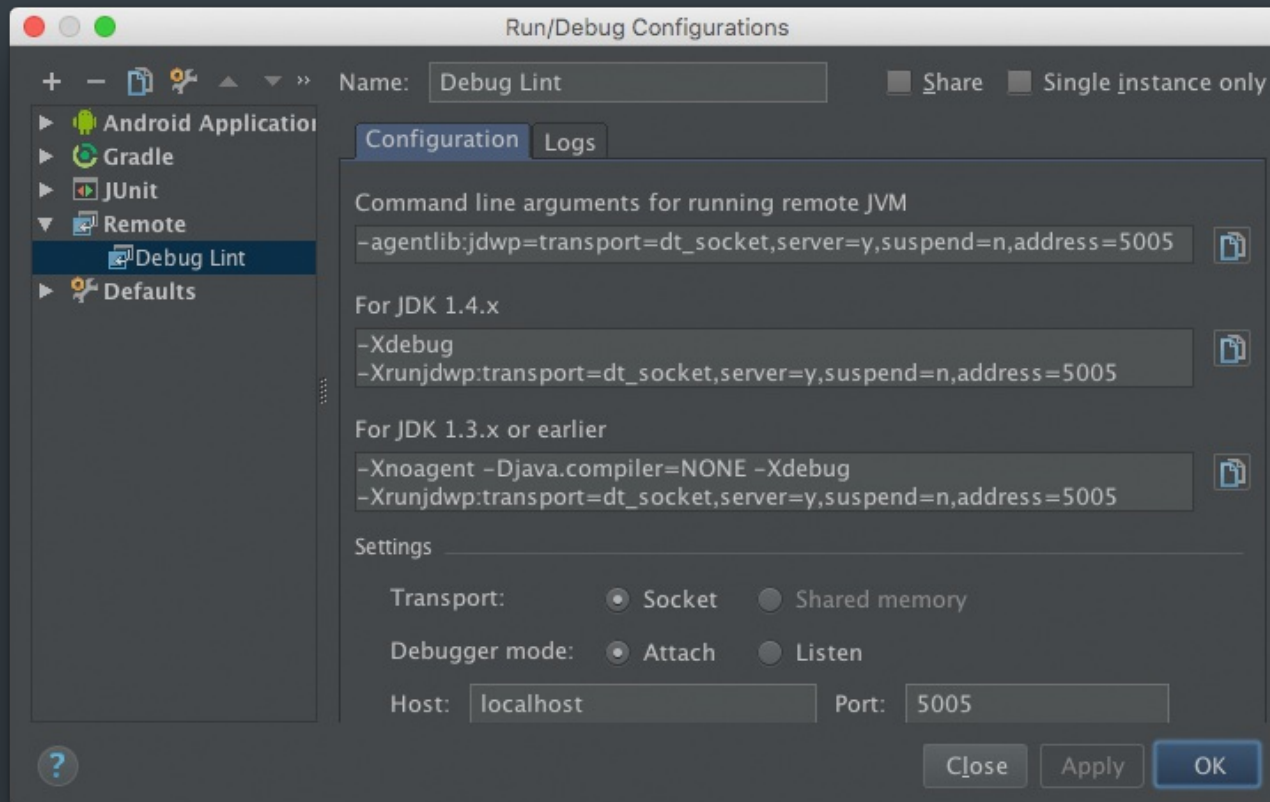
```
public void testShouldDetectWarning() throws Exception {
    assertEquals(
        "AndroidManifest.xml:8: Information: Unexpected title \""@string
+ "        android:label=\"@string/app_name\"\\n"
+ "        ~~~~~\\n"
+ "0 errors, 1 warnings\\n",
        lintFiles("InvalidAndroidManifest.xml=>AndroidManifest.xml"));
}
```

JUnit4 & better assertions:

<https://github.com/a11n/lint-junit-rule>

VERIFICATION

DEBUG



OPERATION

CONFIGURATION

- build.gradle

```
android {  
    lintOptions { ... }  
}
```

- lint.xml

```
<lint>  
    <issue id="IconMissingDensityFolder" severity="ignore">  
</lint>
```

- Java / Resource

```
@SuppressWarnings("TheIssueYouWantToSuppress")
```

```
tools:ignore="TheIssueYouWantToSuppress"
```

OPERATION

APPLICATION

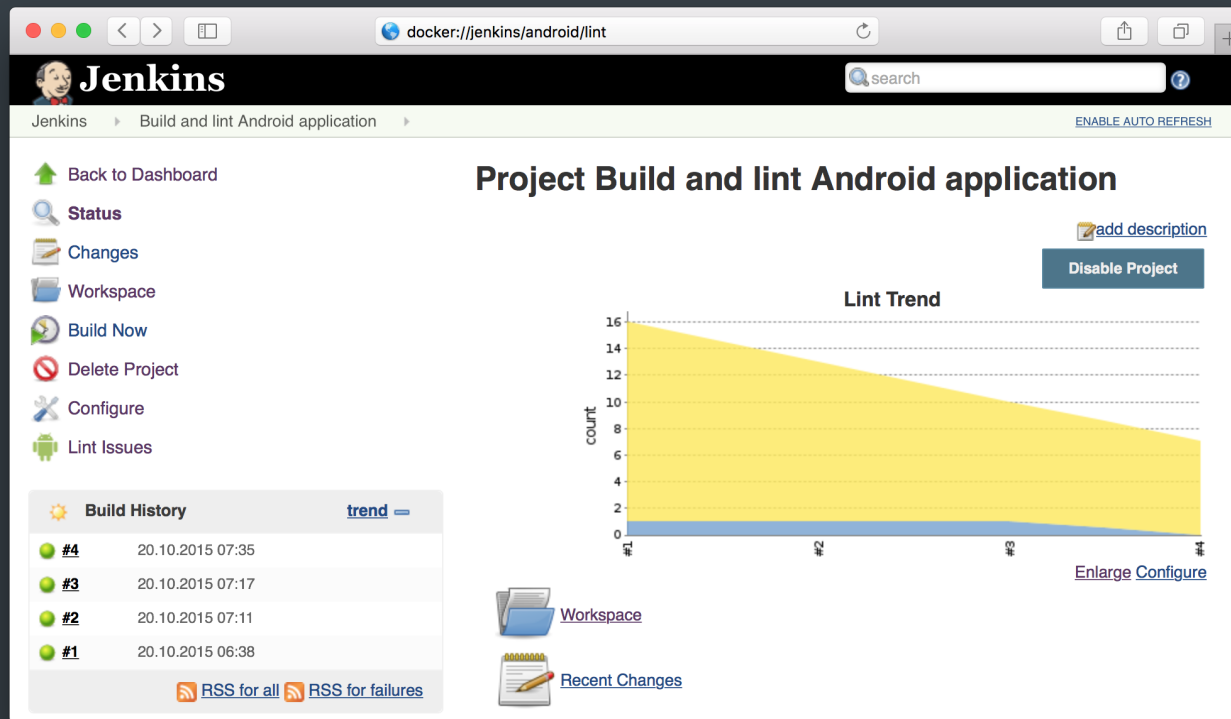
- Have a Java module for the Lint rules and an Android library module as wrapper

```
Android application project
--app          //default Android application module
--lint         //Android library, acts as wrapper for the Lint ru
--lintrules    //Java module with your custom Lint rules
```

```
project.afterEvaluate {
    def compileLint = project.tasks.getByPath(':lint:compileLint')
    compileLint.dependsOn ':lintrules:jar'
    compileLint << {
        copy{
            from '../lintrules/build/libs'
            into 'build/intermediates/lint'
        }
    }
}
```

CONTINUOUS INTEGRATION

<https://github.com/a11n/docker-jenkins-android-lint>



REAL WORLD EXAMPLES

- Naming conventions
- Logging
- Smell detection

CLEAN CODE BY CONVENTION?

- Challenges
- Conventions
- Chances + Limits
- Discussion

CHALLENGES

INTRODUCING CLEAN CODE

- Where to start?
- How to convince team members?
- How to support team members?
- How to evolve team culture?
- ...

CONVENTIONS

*Conventions are agreements on
how to do certain things.*

Synonyms: Guidelines, Principles, Best Practices, ...

CONVENTIONS

RELATION TO CLEAN CODE

- "Conventions are part of Clean Code."
- "Clean Code is expressed by conventions."
- "Clean Code is a set of conventions."

CHANCES

- easy to understand, communicate and validate
- trigger awareness for Clean Code

CHANCES

CLEAN CODE



CONVENTIONS

LIMITS

CONVENTIONS

≠

CLEAN CODE

DISCUSSION

- Do you have dedicated conventions in your team, project or company?
- How do you explain/teach clean code to a Junior Developer?

THANK YOU FOR YOUR ATTENTION.

Q&A



q2ad



a11n